

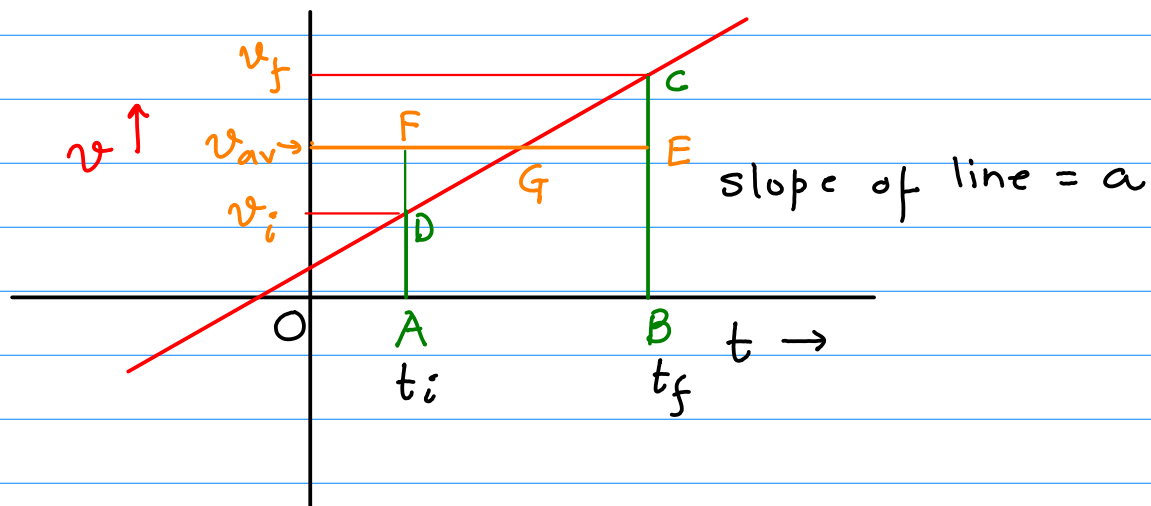
Flowchart for motion with constant acceleration in 1D

Constant acceleration is an important special case of general motion in 1D.

Since $a = \text{constant} = a_0$ ①

$$v(t) = v_0 + at \quad ②$$

Every second the velocity changes by a



Now for the displacement ③

$$\Delta x = x(t_f) - x(t_i)$$

The key idea is ④

$$\Delta x = v_{av}(t_i; t_f)(t_f - t_i)$$

For constant acceleration ⑤

$$v_{av} = \frac{v_i + v_f}{2}$$

Beware, this is guaranteed to be true only for constant acceleration, so don't use it indiscriminately.

Geometrically

$$\Delta x = \text{area of quadrilateral } ABCD \quad (6)$$

Because the areas of $\triangle CEG$ and $\triangle DFG$ are identical

$$\text{area of } ABCD = \text{area of } AB EF \quad (7)$$

$$= v_{av} \otimes (t_f - t_i)$$

times symbol so as not to confuse with x

$$\Delta x = \frac{1}{2} (v_f + v_i) (t_f - t_i) \quad (8)$$

Now we can go two ways. If v_i , a , and $t_f - t_i$ are known

$$v_f = v_i + a (t_f - t_i) \quad (9)$$

$$\Rightarrow v_{av} = \frac{1}{2} [v_i + v_i + a (t_f - t_i)] \quad (10)$$

$$v_{av} = v_i + \frac{1}{2} a (t_f - t_i) = v_i + \frac{1}{2} a \Delta t$$

and

$$\Delta x = v_i \Delta t + \frac{1}{2} a (\Delta t)^2 \quad (11)$$

Suppose Δt is not known, but instead v_f is known. Then take

$$v_f = v_i + a \Delta t \rightarrow \Delta t = \frac{v_f - v_i}{a} \quad (12)$$

$$\Rightarrow \Delta x = \frac{1}{2} \frac{(v_f + v_i)(v_f - v_i)}{a} = \frac{v_f^2 - v_i^2}{2a} \quad (13)$$

or $v_f^2 - v_i^2 = 2a \Delta x \quad (14)$

Here is the flowchart.

