LOG Exterior Product

Thursday, January 25, 2024 2:41 AM

• The *cross product* complements the linear structure of vectors and length of the dot product with area and rotation. It is also used for a projections complementary of the dot product. Thus this lecture is complementary with LO5 – it is useful to compare and contrast them.

• Definition:
$$\vec{a} \cdot \vec{b} = \hat{n}ab\sin\gamma = \hat{n}a_{\perp}b = \hat{n}ab_{\perp} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ a_x & a_y & a_y \\ b_x & b_y & b_z \end{vmatrix} = \begin{vmatrix} \hat{e} \\ a^T \\ b^T \end{vmatrix} = \hat{e}_{ij}a_ib_j \qquad s_\gamma \equiv \sin\gamma$$

and $\vec{a} = \hat{a}a = \hat{x}a_x + \hat{y}a_y + \hat{z}a_y = (\hat{x} \hat{y} \hat{z}) \begin{pmatrix} a_x \\ a_y \end{pmatrix} = \hat{e}a = \hat{e}_ia_i$, similarly for \vec{b} , and $\hat{n}\gamma = \vec{z}(ab)$

 $\langle a_z \rangle$

 \circ *right hand rule*: fingers curl from \vec{a} to \vec{b} , thumb points along \hat{n} perpendicular to \vec{a} and \vec{b} .

- Area of parallelogram \vec{a}, \vec{b} is $|\vec{a} \times \vec{b}| = a_{\perp}b$ (base × height), and \hat{n} is normal to the area.
- Geometry: cross product is *product of perpendicular projected lengths* $|\vec{a} \times \vec{b}| = a_{\perp}b = ab_{\perp}$.
 - Either $a_{\perp} = a \sin \gamma$ (\vec{a} against \vec{b}) or $b_{\perp} = b \sin \gamma$ (\vec{b} onto \vec{a}), but not both against some \vec{n}
 - The projected product $a_{\perp}b$ is not the projected length a_{\perp} unless $\vec{b} = \hat{b}$ is a unit vector.
 - projection: $P_{\perp}\vec{v} \equiv \vec{v}_{\perp} = \hat{n}v_{\perp} = -\hat{n} \times (\hat{n} \times \vec{v})$ thus $P_{\perp} = -\hat{n} \times (\hat{n} \times is \text{ an operator } P_{\perp}: \vec{v} \mapsto \vec{v}_{\perp}.$
 - *rotation*: after projecting, $\hat{n} \times \vec{v}$ rotates \vec{v} 90°CCW about \hat{n} . Thus, it *generates* rotation.
- The *triple product* extends area to oriented volume using both the dot and cross product.
 - $\circ V = (\vec{a} \times \vec{b}) \cdot \vec{c} = \vec{a} \cdot (\vec{b} \times \vec{c}) = a_{\parallel}(b_{\perp}c) = a_{\parallel}A$ equals base area \times perpendicular height.
 - \circ It is totally antisymmetric and positive[negative] if $\vec{a}, \vec{b}, \vec{c}$ are ordered by the RHR[LHR].
 - The other 3 vector product: $\vec{a} \times (\vec{b} \times \vec{c}) = \vec{b}(\vec{a} \cdot \vec{c}) \vec{c}(\vec{a} \cdot \vec{b})$ reduces to vectors (BAC-CAB rule)
- History: Herman Grassmann introduced the <u>exterior algebra</u> of wedge products in 1844 to capture this symmetry in higher dimensions. A *bivector* $A = \vec{a} \wedge \vec{b}$ represents an area element in the plane (not its normal vector), and a trivector $V = \vec{a} \wedge \vec{b} \wedge \vec{c}$ represents a unit volume. William Hamilton generalized the complex numbers to <u>quaterions</u> V = ijk to capture cross products (area, volume, and rotation) in 3-space. William Kingdon Clifford combined the symmetry of dot and cross products into the <u>Clifford algebra</u> $V = \vec{a}\vec{b}\vec{c}$ in 1973. These were all too complicated Josiah Willard Gibbs and Oliver Heaviside reduced them to dot and cross products with the corresponding vector calculus, keeping the quaternion unit vectors i, j, k.
- The defining properties of the cross product relate the geometric \rightarrow algebraic calculation:
 - 1) *vector* valued: (area). The cross product of polar vectors in an axial vector.
 - 2) antisymmetric (anticommutative): $\vec{a} \times \vec{b} = ab \sin \gamma = ba \sin(-\gamma) = -\vec{b} \times \vec{a}$.
 - 3) *bilinear* (distributive): $(\vec{a}_i \alpha_i) \times (\vec{b}_j \beta_j) = \alpha_i (\vec{a}_i \times \vec{b}_j) \beta_j = \alpha_i \vec{\epsilon}_{ij} \beta_j$, where $\vec{\epsilon}_{ij}$ is antisymmetric. this is a direct property of projections, head-to-tail addition, and similar triangles
 - Example law of sines: area of $\triangle(abc)$ is $A = \frac{1}{2} |\vec{a} \times \vec{b}| = \frac{1}{2} ab \sin \gamma$, same for $\triangle(bca)$, etc.

Dividing by $\frac{1}{2}abc$, $\frac{\sin \alpha}{a} = \frac{\sin \beta}{b} = \frac{\sin \gamma}{c}$. In the complex plane the area is, $A = \frac{1}{2} \text{Im } a^* b$

- A right-handed orthonormal basis $\hat{e} = (\hat{x}, \hat{y}, \hat{z})$ follows the cylclic order $\hat{x} \to \hat{y} \to \hat{z} \to \hat{o}f$ the RHR. $\hat{y} \times \hat{z} = \hat{x}, \quad \hat{z} \times \hat{x} = \hat{y}, \quad \hat{x} \times \hat{y} = \hat{z}, \text{ and the opposites:} \quad \hat{z} \times \hat{y} = -\hat{x}, \quad \hat{x} \times \hat{z} = -\hat{y}, \quad \hat{y} \times \hat{x} = -\hat{z}.$ $\hat{v} \times \vec{w} = (\hat{x}v_x + \hat{y}v_y + \hat{z}v_z) \cdot (\hat{x}w_x + \hat{y}w_y + \hat{z}w_z) = \hat{x}(v_yw_z - v_zw_y) + \hat{y}(v_yw_z - v_zw_y) + \hat{z}(v_yw_z - v_zw_y).$
- Matrix notation unlike the dot product, contractions are not as useful (but see below). We need a new matrix construct to characterize the antisymmetry of the cross product:
 - The *determinant* $|\mathbb{A}| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad bc$ is the sum of all asymmetric signed products of exactly one element from each column, which also apear exactly once in each row. $\begin{vmatrix} a & b & c \end{vmatrix}$
 - $\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = aei + bfg + cdh afh bdi ceg (diagonals) for 3 \times 3 matrices; |a| = a for 1 \times 1.$
 - Comparing terms with above, you get the above matrix notation $\vec{a} \times \vec{b} = |\hat{\mathbf{e}}^T \mathbf{a} \mathbf{b}| = |(\hat{\mathbf{e}}^T \mathbf{a} \mathbf{b})^T|$.
 - The triple product $\vec{a} \cdot (\vec{b} \times \vec{c}) = |abc|$ is also a determinant with a instead of \hat{e} on top row. This gives the determinant its physical interpretation as the 'volume expansion' of matrix.
 - Properties of the determinant:
 - 1) Multiplicave: |AB| = |A||B| consistent with definition of expansion factor.
 - 2) Linear in each row or column; thus $|\alpha A| = \alpha^n |A|$, consistent with definition of volume.
 - 3) Antisymmetric in the exchange of any two rows or columns, which reverses orientation.
 - 4) |A| = 0 if any two rows or columns are linearly dependent, so that the volume is zero.
 - 5) Symmetric: $|A| = |A^T|$, since it follows the same pattern for rows and columns.
 - Higher $n \times n$ determinants have n! terms, more than the 2n diagonals of the 2d, 3d cases. We can calculate these with the *cofactor expansion*, the contraction of elements A_{ij} in one row or column with their cofactors $C_{ij} = (-1)^{i+j} |A_{ij}|$, the alternating subdeterminants of the matrix A_{ij} , which is formed by crossing out the ith row and jth column of A.

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}, \text{ but note that } d \begin{vmatrix} e & f \\ h & i \end{vmatrix} - e \begin{vmatrix} d & f \\ g & i \end{vmatrix} + f \begin{vmatrix} d & e \\ g & h \end{vmatrix} = 0.$$

This recursively preserves the definition of a completely antisymmetric product of elements

• *adjugate* : $adj(A) = \mathbb{C}^T$ is the transpose of the *cofactor matrix* of alternating The adjugate has been transposed to contract with the cofactors in the expansion above.

Thus, $A \operatorname{adj}(A) = |A| \mathbb{I}$, or $A^{-1} = \operatorname{adj}(A) / |A|$; for example, $\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \begin{pmatrix} d & -b \\ -c & a \end{pmatrix} / (ad - bc)$.

• *Cramer's rule*: for Ax = y, each component of the solution $y = A^{-1}x$, involves a cofactor expansion of x with one row of adj(A), for the determinant of A^i which has y substituted $\begin{vmatrix} x_1 & b \end{vmatrix}$

into the ith column of A. Thus: $y_i = |A^i|/|A|$; for example $y_1 = \frac{\begin{vmatrix} x_1 & b \\ x_2 & d \end{vmatrix}}{ad-bc}$ and $y_2 = \frac{\begin{vmatrix} a & x_1 \\ c & x_2 \end{vmatrix}}{ad-bc}$. • Index notation: normal contraction pattern is useful for reducing formulas of components

$$\circ \text{ Levi-Civita tensor}: \vec{\mathcal{E}} = \widehat{\mathbb{e}}^{\mathrm{T}} \times \widehat{\mathbb{e}} = \begin{pmatrix} \vec{0} & \hat{x} & -\hat{y} \\ -\hat{x} & \vec{0} & \hat{z} \\ \hat{y} & -\hat{z} & \vec{0} \end{pmatrix} \sim \vec{\varepsilon}_{ij} = \hat{e}_i \times \hat{e}_j = \hat{e}_k \varepsilon_{ijk} \text{ (analog of the metric).}$$

- \circ This is a rank-3 tensor since it has rows, columns, and vector entries (three indices ε_{ijk}).
- Unlike the metric, this tensor (matrix) is rarely used with a non-orthonormal basis.
- Completely antisymmetric components: $\varepsilon_{ijk} = -\varepsilon_{jik} = -\varepsilon_{ikj} = -\varepsilon_{kji}$, and $\varepsilon_{123} = 1$ by the RHR. Thus $\varepsilon_{iik} = \varepsilon_{iji} = \varepsilon_{ijj} = 0$ and ε is cyclic $\varepsilon_{ijk} = \varepsilon_{jki} = \varepsilon_{kij}$ since $\hat{x} \times \hat{y} = \hat{z}$, all orthogonal by RHR.
- Not as useful for matrix manipulation as the metric because instead of I multiplying away, \hat{c} is a cube of components; only matrix \vec{c} of vectors has natural matrix multiplication: $\vec{v} \times \vec{w} = (\hat{e}v) \times (\hat{e}w) = (\hat{e}v)^T \times (\hat{e}w) = v^T (\hat{e}^T \times \hat{e}) w = v^T \vec{c} w = \hat{x} ... + \hat{y} ... + \hat{z} ...$
- However index notation $\vec{v} \times \vec{w} = \hat{e}_i v_i \times \hat{e}_j w_j = \hat{e}_i \times \hat{e}_j v_i w_j = \hat{e}_k \varepsilon_{ijk} v_i w_j$ is efficent to maniuplate, with three indices representing cubic matrices, and repeated indices specifing contractions. • Similarly, $|A| = \varepsilon_{ijk} A_{1i} A_{2j} A_{3k} = \varepsilon_{ijk} A_{i1} A_{j2} A_{k3} = |A^T|$ explicitly describes the determinant as the
- sum of antisymmetric products of only one element in each row and column.
- Reduction of two cross products: $\varepsilon_{ijk}\varepsilon_{kmn} = \delta_{im}\delta_{jn} \delta_{in}\delta_{jm} \equiv \delta_{mn}^{ij}$, the antisymmetric Kronecker delta, which equals ± 1 if i, j are an antisymmetric \pm permuation of m, n. Example: the BAC-CAB rule: $\vec{a} \times (\vec{b} \times \vec{c}) = \vec{b}(\vec{a} \cdot \vec{c}) - \vec{c}(\vec{a} \cdot \vec{b})$ reduces to simple vectors. The kth component is $(\vec{a} \times (\vec{b} \times \vec{c}))_k = \varepsilon_{ijk}a_i(\vec{b} \times \vec{c})_j = \varepsilon_{ijk}a_i(\varepsilon_{jmn}b_mc_n) = (\varepsilon_{kij}\varepsilon_{jmn})a_ib_mc_n$ $= (\delta_{km}\delta_{in} - \delta_{kn}\delta_{im})a_ib_mc_n = b_ka_ic_i - c_ka_ib_i = (\vec{b}(\vec{a} \cdot \vec{c}) - \vec{c}(\vec{a} \cdot \vec{b}))_k$, equal to the RHS.

а