LO3 Newton-Raphson



Example: Newton method solution by iterative linear approximation.



Not everything is linear, BUT all differentials are linear by definition.

Newton-Raphson method does the exact same thing with vectors instead of scalars. The relevant derivative is the Jacobian matrix of all partial derivatives.

$$\begin{aligned} y_{10} &= -60 + 13 v_{x} + 2 v_{y} - v_{x}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} - v_{y}^{2} \\ y_{14} &= -272 + 7 v_{x} + 3 v_{y} \\ y_{14} &= -272 + 7 v_{y} + 3 v_{y} \\ y_{14} &= -272 + 7 v_{y} + 3 v_{y} \\ y_{14} &= -272 + 7 v_{y} \\ y_{14} &= -272 + 7 v_{y} + 3 v_{y} \\ y_{14} &= -272 + 7 v_{y} \\ y_{14} &= -2$$

Matrices as operators and matrix multiplication.

$$(u,v) = f(x,y) \quad \vec{v} = M \quad \vec{z}$$

$$u = 3x + 2y \quad (u) = \begin{pmatrix} 3 & a \\ 1 & 4 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

$$v = 1x + 4y \quad M \quad s \quad v$$

Application to the frog-prince-cannon shooting problem:



