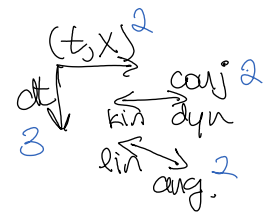
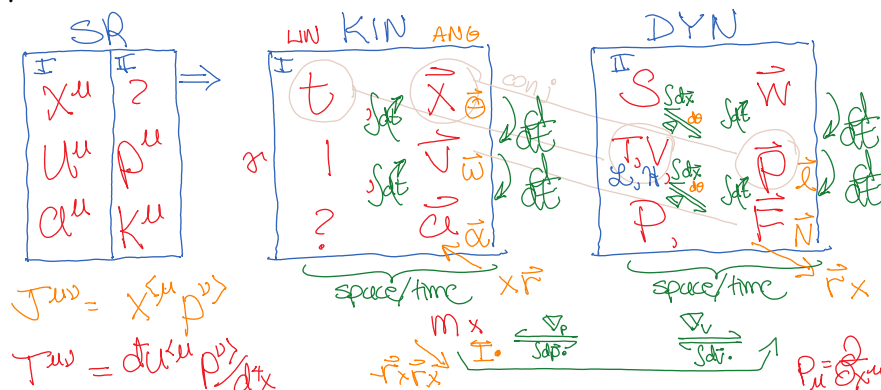


# L27 Momentum

Wednesday, November 13, 2019 07:19

- Roadmap: finished oscillations (most important part of course)
  - Final topics of the course
    - central forces: 2 body problem - Kepler orbits, Rutherford scattering
    - non-inertial frames: inertial forces - centrifugal, Coriolis
    - rigid body: rotational motion - Euler angles/equations
  - A central theme is Degrees of Freedom (DOF)
    - The variables use to describe the state of the system
    - The Equation of Motion (EOM) describes evolution of DOF
      - NI,II on each particle, NIII on every pair, L,H on each DOF
    - Already talked about multiple particle DOF
      - Collective DOF (modes) simplify the physics -> more physical
    - Will formally treat multiparticle systems
      - 2 body: reduced mass equivalent to 1 body problem
      - Rigid bodies: 6 DOF = 3 trans + 3 rotations (Euler angles)
  - All 3 topics rely heavily on conservation principles
    - Already talked about conservation within Lagrangian framework
      - Review Lagrangian, Hamiltonian - conservation principles
      - Noether's theorem: symmetries <-> conserved currents
    - Will derive conservation principles straight from NII,III
      - Momentum ( $\vec{F}dt$  NII, NIII)
      - Angular Momentum ( $\vec{r} \times$  everything)
      - Energy ( $\vec{F} \cdot d\vec{r}$  conservative forces)
    - Conserved quantities are "first integrals" - used to integrate the EOM
      - Eg.  $\vec{F} = m\vec{a} = m\ddot{x}$  needs to be integrated twice to obtain  $x$   
if  $p = m\dot{x} = \text{const}$ , then  $p$  only needs to be integrated once
  - Map of classical mechanics



- Conservation of momentum [Taylor 1.5]

$$p_2 = \frac{\partial \mathcal{L}}{\partial \dot{q}_2} \quad \dot{p}_2 = \frac{\partial \mathcal{L}}{\partial q_2} \quad \text{if } \mathcal{L} \text{ invariant w/r } q_2 \text{ then } \dot{p}_2 = 0$$

$$\text{NII: } \vec{F} = m\vec{a} = m \frac{d}{dt} \vec{v} = \frac{d}{dt} m\vec{v} = \frac{d\vec{p}}{dt} \quad d\vec{p} = \vec{F} dt$$

$$\text{NIII: } (\vec{F}_{12} = -\vec{F}_{21}) dt \quad d\vec{p}_1 = -d\vec{p}_2 \quad (\text{also true in special relativity!})$$

$$\frac{d}{dt} (\vec{P} \equiv \sum_i \vec{p}_i) = \sum_{i \neq j} \cancel{F_{ij}^{\text{int}}} + \sum_i F_{ij}^{\text{ext}} \equiv \vec{F}^{\text{ext}} \quad \text{if } \vec{F}^{\text{ext}} = 0 \quad \vec{P} = \text{const}$$

- Centre of mass [Taylor 3.3]

$$\vec{p}_i = m_i \dot{\vec{r}}_i \quad \text{what about } \vec{P} = M \dot{\vec{R}} \Rightarrow \vec{F}^{\text{ext}} = M \ddot{\vec{R}} \quad ?$$

$$\text{- } 0^{\text{th}} \text{ moment of mass: } M \equiv \sum m_i \text{ or } \int dm$$

$$\text{then } \int dt [\vec{P} = M \dot{\vec{R}} = \sum_i (\vec{p}_i = m_i \dot{\vec{r}}_i)]$$

$$\text{- } 1^{\text{st}} \text{ moment of mass } M \vec{R} \equiv \sum m_i \vec{r}_i \text{ or } \int dm \vec{r} \quad \text{let } \alpha_i = \frac{m_i}{M}$$

the moments of mass also 'play nice' with angular momentum and energy!

$$\text{- Affine combination } \vec{R} = \alpha_1 \vec{r}_1 + \alpha_2 \vec{r}_2 + \dots \quad \text{where } \alpha_1 + \alpha_2 + \dots = 1$$

on a space of points is the analog of the Linear combination on a linear space

it is also called the weighted average, and is also used in other spaces,

For example: statistical error:

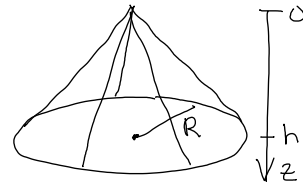
$$W \bar{x} = \sum_i w_i x_i \quad \text{where } w_i = (\sigma_x^2)^{-1} \quad W = \sum w_i$$

- Example: calculate the centre of mass of a cone of radius  $r$  and height  $h$  :

$$M = \int dm = \int \rho \pi r(z)^2 dz = \int \rho \pi \left(z \frac{R}{h}\right)^2 dz$$

$$= \rho \pi \frac{R^2}{h^2} \int_0^h z^2 dz = \rho \cdot \frac{1}{3} \pi R^2 h$$

$$Mz = \int z dm = \rho \pi \frac{R^2}{h^2} \int_0^h z^3 dz = \rho \cdot \frac{1}{4} \pi R^2 h^2$$



$$\vec{R} = (0, 0, \frac{3}{4}h)$$

- Reduced mass:

$$\begin{pmatrix} M\vec{R} = m_1\vec{r}_1 + m_2\vec{r}_2 \\ \vec{r} = -\vec{r}_1 + \vec{r}_2 \end{pmatrix} \begin{matrix} \times 1 & \times 1 \\ \times m_2 & \times m_1 \\ - & + \end{matrix} \begin{matrix} M_1\vec{R} \\ m_1\vec{r}_1 \end{matrix} \xrightarrow{\mu, \vec{r}} \begin{matrix} m_2\vec{r}_2 \end{matrix}$$

$$\begin{pmatrix} M\vec{R} \\ \vec{r} \end{pmatrix} = \begin{pmatrix} m_1 & m_2 \\ -1 & 1 \end{pmatrix} \begin{pmatrix} \vec{r}_1 \\ \vec{r}_2 \end{pmatrix}$$

$$\begin{pmatrix} \vec{r}_1 \\ \vec{r}_2 \end{pmatrix} = \frac{1}{M} \begin{pmatrix} 1 & -m_2 \\ 1 & m_1 \end{pmatrix} \begin{pmatrix} M\vec{R} \\ \vec{r} \end{pmatrix} = \begin{pmatrix} 1 - \frac{m_2}{M} \\ 1 + \frac{m_1}{M} \end{pmatrix} \begin{pmatrix} \vec{R} \\ \vec{r} \end{pmatrix}$$

$$\vec{P} = \vec{p}_1 + \vec{p}_2 = m_1\dot{\vec{r}}_1 + m_2\dot{\vec{r}}_2 = m_1\left(\dot{\vec{R}} - \frac{m_2}{M}\dot{\vec{r}}\right) + m_2\left(\dot{\vec{R}} + \frac{m_1}{M}\dot{\vec{r}}\right)$$

$$= (m_1 + m_2)\dot{\vec{R}} + \frac{m_1 m_2}{m_1 + m_2} (\dot{\vec{r}} - \dot{\vec{r}}) = M\dot{\vec{R}} + 0 \mu\dot{\vec{r}}$$

$$\vec{L} = \vec{L}_1 + \vec{L}_2 = \vec{r}_1 \times \vec{p}_1 + \vec{r}_2 \times \vec{p}_2$$

$$= m_1 \left(\vec{R} - \frac{m_2}{M}\vec{r}\right) \times \left(\dot{\vec{R}} - \frac{m_2}{M}\dot{\vec{r}}\right) + m_2 \left(\vec{R} + \frac{m_1}{M}\vec{r}\right) \times \left(\dot{\vec{R}} + \frac{m_1}{M}\dot{\vec{r}}\right)$$

$$= \underbrace{(m_1 + m_2)\vec{R} \times \dot{\vec{R}}}_{\text{sum of (first) products}} + \underbrace{\frac{m_1 m_2}{M}\vec{R} \times (\dot{\vec{r}} - \dot{\vec{r}})}_{\text{(outer)}} + \underbrace{\frac{m_1 m_2}{M}\vec{r} \times (-\dot{\vec{R}} + \dot{\vec{R}})}_{\text{(inner)}} + \underbrace{\frac{m_1 m_2^2 + m_2 m_1^2}{M^2}\vec{r} \times \dot{\vec{r}}}_{\text{(last)}}$$

$$= M\vec{R} \times \dot{\vec{R}} + \mu\vec{r} \times \dot{\vec{r}} = \vec{R} \times \vec{P} + \vec{r} \times \vec{p} \quad [\text{cm + relative "particles"}]$$

$$T = T_1 + T_2 = \frac{1}{2} m_1 \dot{\vec{r}}_1^2 + \frac{1}{2} m_2 \dot{\vec{r}}_2^2 = \frac{1}{2} m_1 \left(\dot{\vec{R}} + \frac{m_2}{M}\dot{\vec{r}}\right)^2 + \frac{1}{2} m_2 \left(\dot{\vec{R}} - \frac{m_1}{M}\dot{\vec{r}}\right)^2$$

$$= \underbrace{\frac{1}{2} (m_1 + m_2) \dot{\vec{R}}^2}_{\text{(first)}} + \underbrace{\frac{2}{2} \frac{m_1 m_2}{M} (2 - 2) \dot{\vec{R}} \cdot \dot{\vec{r}}}_{\text{(cross)}} + \frac{1}{2} \frac{m_1 m_2^2 + m_2 m_1^2}{M^2} \dot{\vec{r}}^2$$

$$= \frac{1}{2} M \dot{\vec{R}}^2 + \frac{1}{2} \mu \dot{\vec{r}}^2 \quad [\text{cm + relative "particles"}]$$

Note: 1)  $p, L, T$  all separate into CM, relative co-ordinates !

2) relative co-ordinate has effective "reduced" mass  $\mu = \frac{m_1 m_2}{m_1 + m_2}$  !